

CloudLab Customer Conference

Business Area

Outsourcing: What to keep inhouse and what to outsource?

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Outsourcing vs. Inhouse

Whether and to what extent **outsourcing** is carried out strongly depends on the **size of the company and the project** as well as the **general orientation** of the company!

According to experience, sales of customers with dedicated employees (with printQ know-how) is **rather high**

According to experience, sales of customers without dedicated employees where the online business is not part of the core business is rather low

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Differences between project management, frontend development and backend development

Each web to print project requires its own inhouse project manager

- Creation and clear communication of the requirements to all project participants
- Creation of a schedule under consideration of all project participants
- Single point of contact / information search and complete communication
- Configuration of and working with printQ
- Good technical understanding

MUST-HAVE

(regardless of Web to Print turnover)

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Differences between project management, frontend development and backend development

Ambitious web to print projects require an inhouse frontend developer

- Themes adjustment / look and feel
- Scripting and format rules
- Configuration of and working with printQ

SHOULD
(> 350.000 EUR
web to print turnover)

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Backend development

The web to print project as an integral part of the business philosophy, long-term independence requires an own backend developer

- Development of own extensions / functions
- API programming
- Adjustment and enhancement of existing printQ functions

COULD

(> 2.500.000 EUR web to print turnover)

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Summing up

Project Manager

MUST-HAVE

(regardless of web to print turnover)

Frontend

SHOULD

(> 350.000 EUR web to print turnover)

Backend

COULD

(> 2.500.000 EUR web to print turnover)



Advantages of inhouse frontend development / web developer

- big time-independance from external service provider
- huge cost-saving possibilities
- relatively short training period / Magento is a standard system
- larger flexibility estimation of "what is feasible"
- generally a calmer project flow due to the better technical understanding of the manpower



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Disadvantages of inhouse frontend development / software engineer



- Often long distance to the "print shop" location
- Printing industry seems rather "unsexy" to web developers
- Skills shortage
- Difficult recruiting period
- The code quality is often hard to judge by the employer

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Advantages of inhouse backend development /

- in combination with purchase license,
 long-term independence from the
 system provider / CloudLab can be gained
- maximum flexibility, nearly everything
 can be programmed or modified inhouse



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Disadvantages of inhouse backend development / software engineer

- Often long distance to the "print shop" location
- Printing industry seems rather "unsexy" to web developers
- Skills shortage
- Difficult recruiting period
- The code quality is often hard to judge by the employer
- very high labour costs
- Huge effects from fluctuation / creation of a full documentation absolutely necessary
- possible warranty / code conflict problems

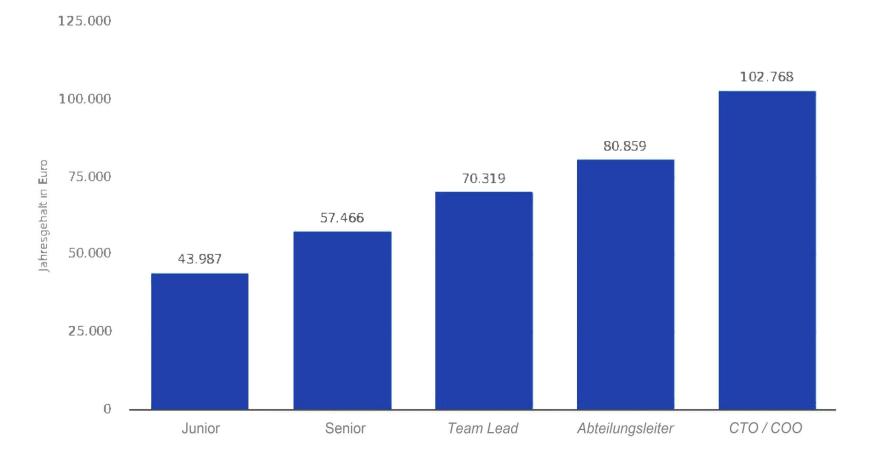


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Facts & Figures

Jahresgehälter im Bereich Software Engineering in der IT-Branche in Deutschland im Jahr 2016 (in Euro)



20.000

2012

2013

43.000

38.000

2011

2010

55.000

2017

51.000

2016

39.000 41.000 43.000

2014

2015

Weitere Informationen: Deutschland; Basis: 35 Stunden Woche

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60.000

50.000

40.000

45.000

2008

2009



Time for questions and discussion

